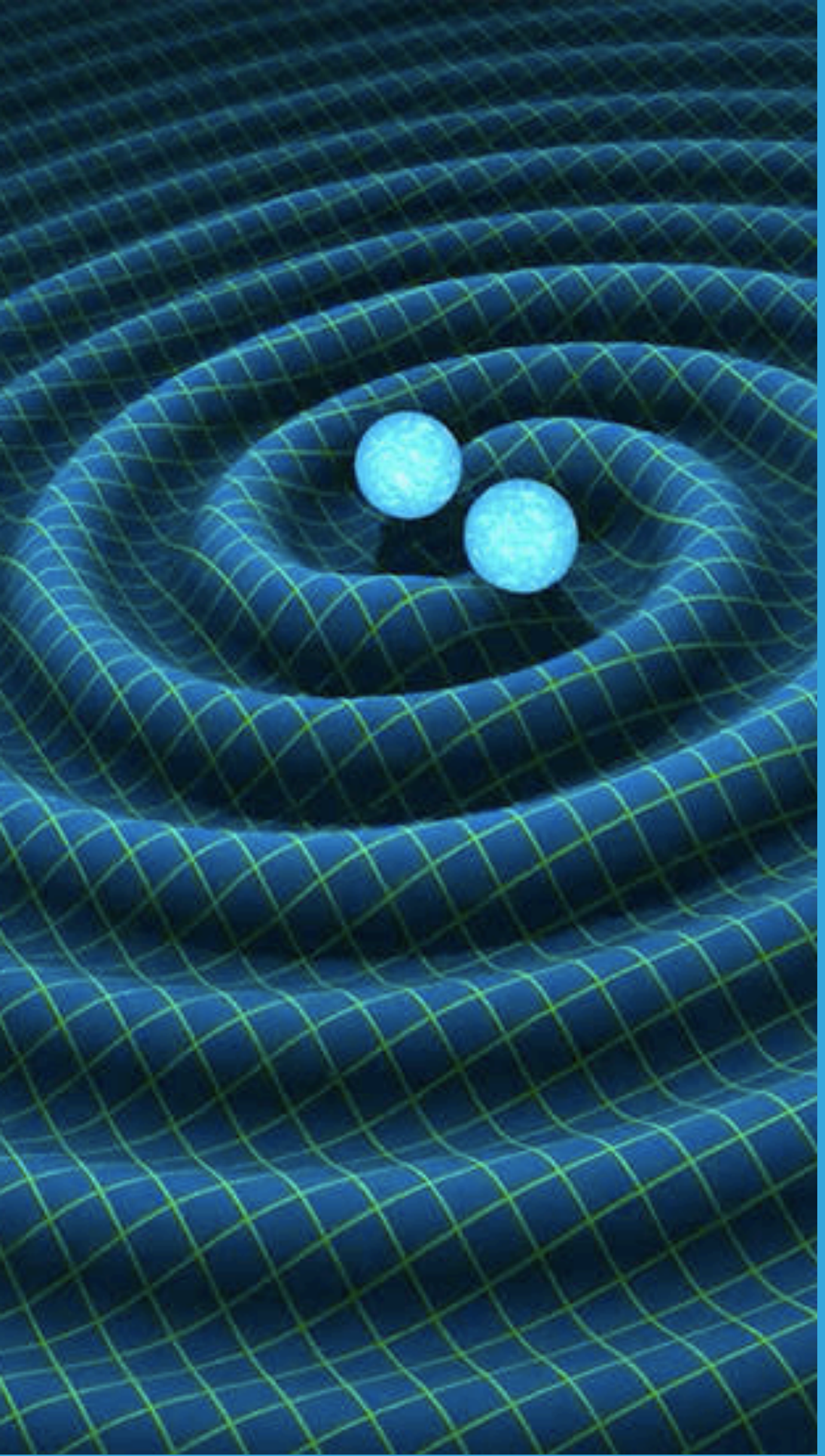
KATY CLOUGH

INTRO TO GRCHOMBO: THE BIG PICTURE

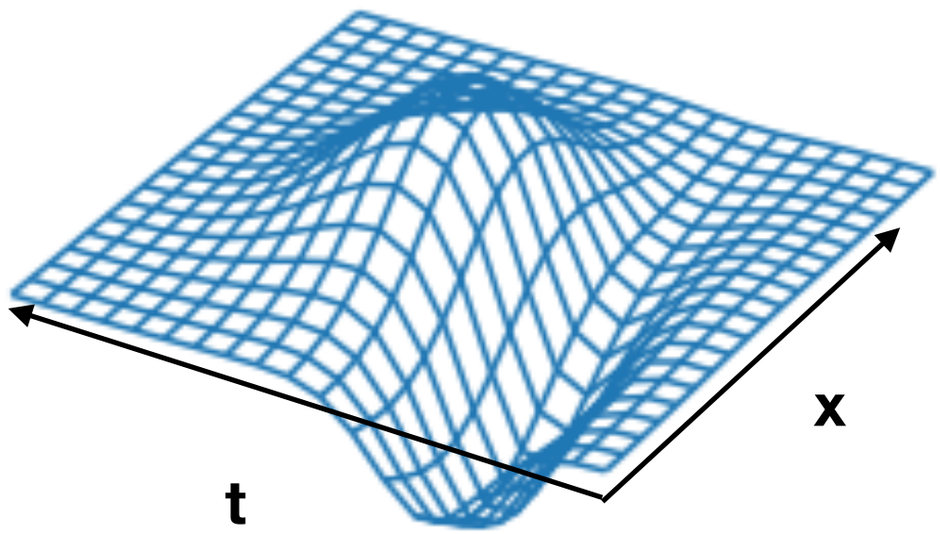


NUMERICAL RELATIVITY: BIG PICTURE

GR IN 2 MINUTES

$$ds^2 = f(x,t)\ dt^2 + g(x,t)\ dx^2 +$$

$$2\ h(x,t)\ dt\ dx$$



$$ds^2 = \begin{pmatrix} dt & dx \end{pmatrix} \underbrace{\begin{pmatrix} f(x,t) & h(x,t) \\ h(x,t) & g(x,t) \end{pmatrix}} \begin{pmatrix} dt \\ dx \end{pmatrix}$$

“The spacetime metric” $g_{ab}(t, \vec{x})$

GR IN 2 MINUTES

"Matter tells spacetime how to curve..."

$$R_{ab} - R/2\, g_{ab} = 8\pi\, T_{ab}$$

$f(\partial^2 g_{ab}, \partial g_{ab}, g_{ab})$
"Curvature"

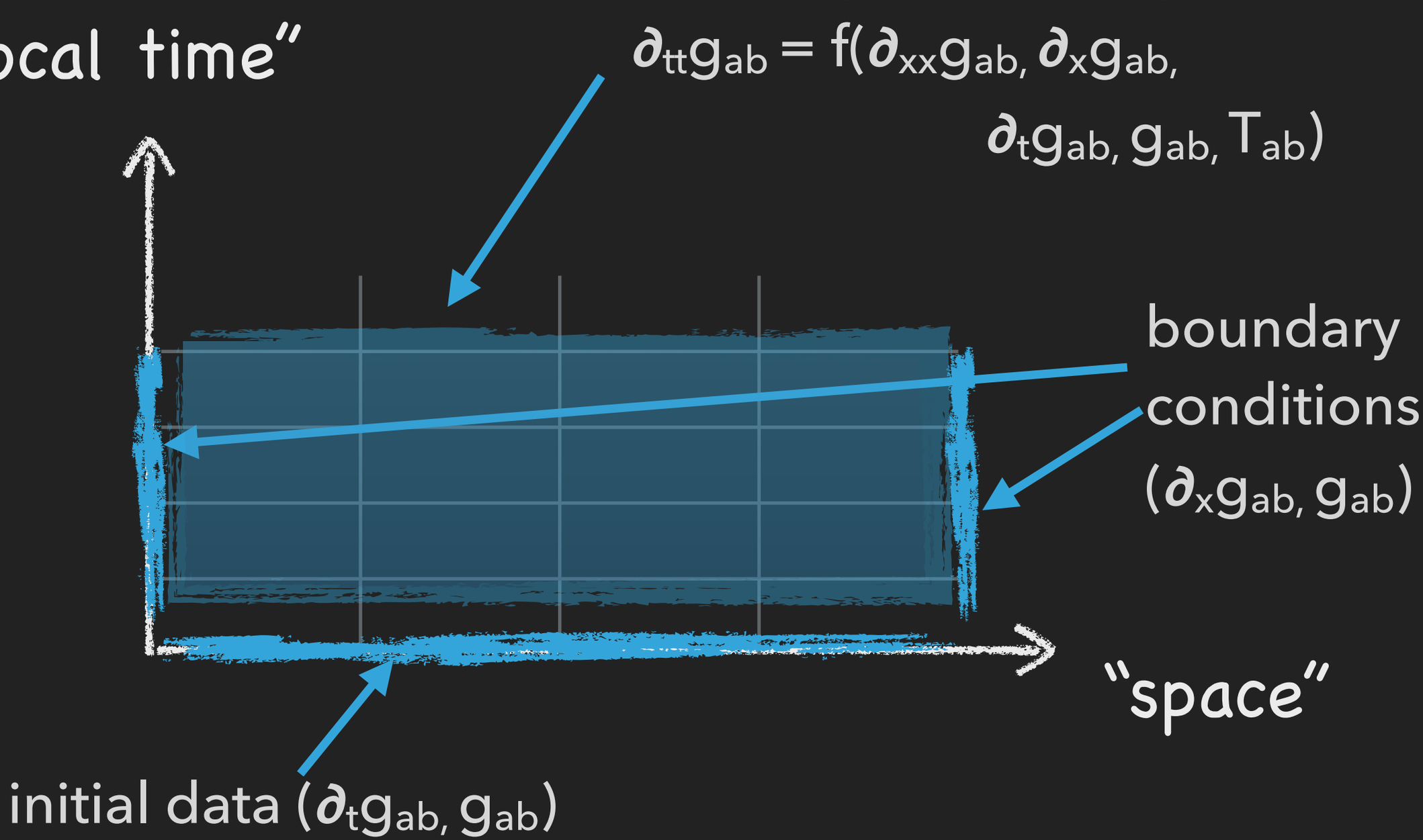
"Energy-Momentum"

Can rearrange into form (using ADM decomposition):

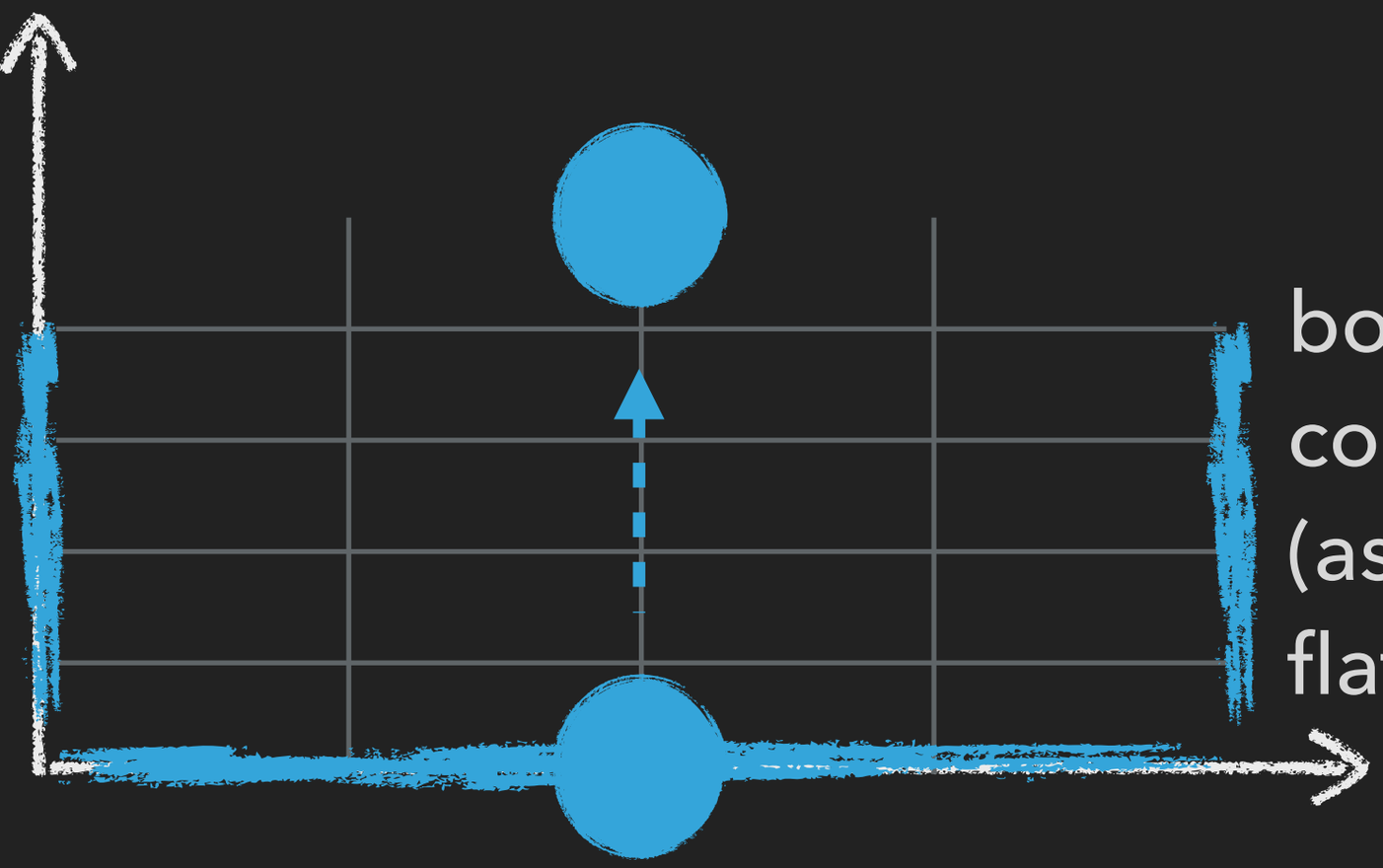
$$\partial_t(\partial_t g_{ab}) = f(\partial_{xx} g_{ab}, \partial_x g_{ab}, \partial_t g_{ab}, g_{ab}, T_{ab})$$

where $\partial_t g_{ab} \sim K_{ab}$

NR IN 2 MINUTES



NR IN 2 MINUTES

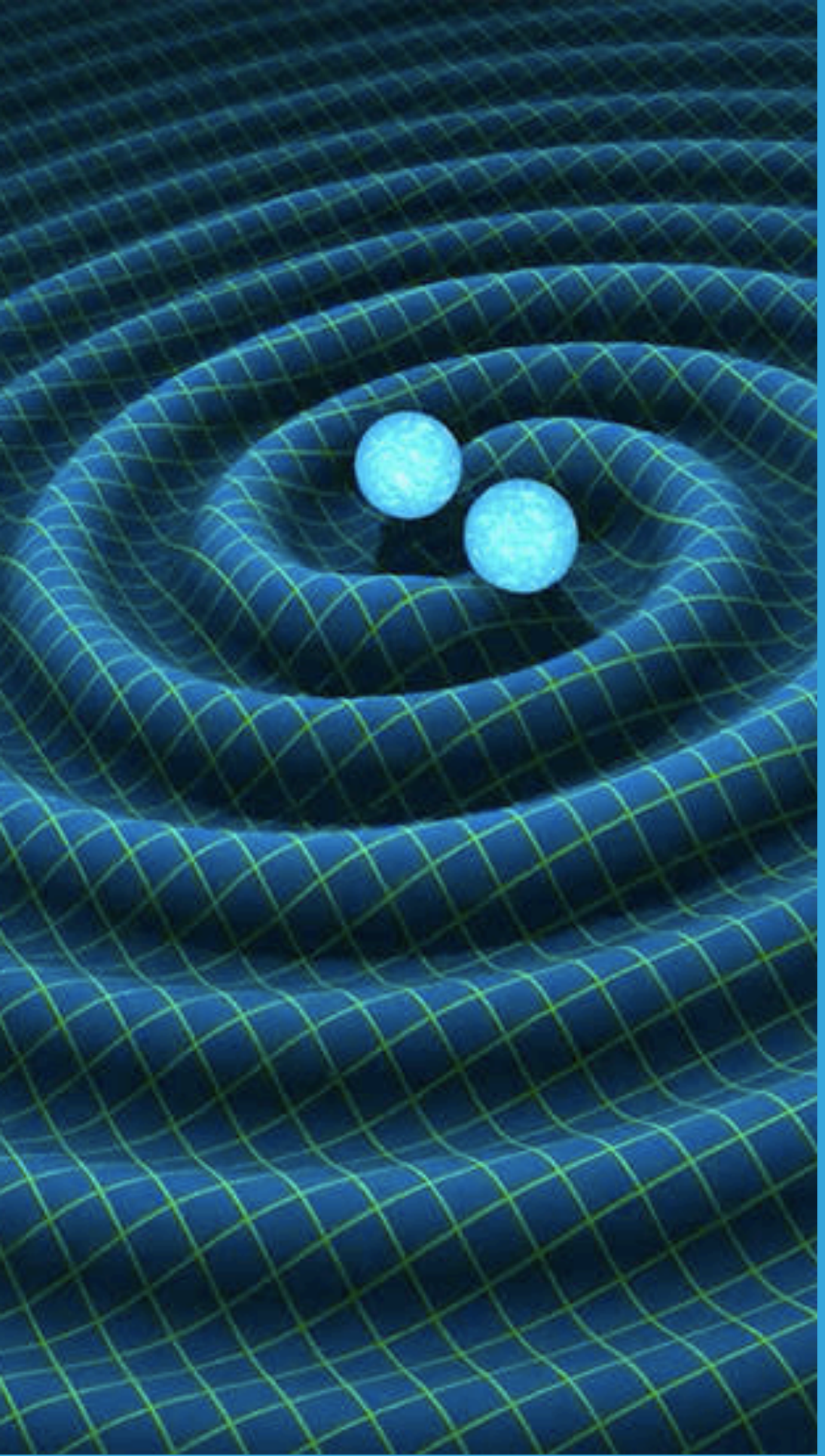


Fill using Einstein equation
$\partial_{tt} g_{ab} = 0$ (boring!) *

boundary conditions (asymptotically flat)

initial data ($\partial_t g_{ab} = 0$, g_{ab} = Schwarzschild metric)

* in practise since the NR coordinates are not typically the Schwarzschild ones, we see some gauge evolution



GRCHOMBO: BIG PICTURE (FOCUS ON PROGRAM FLOW)

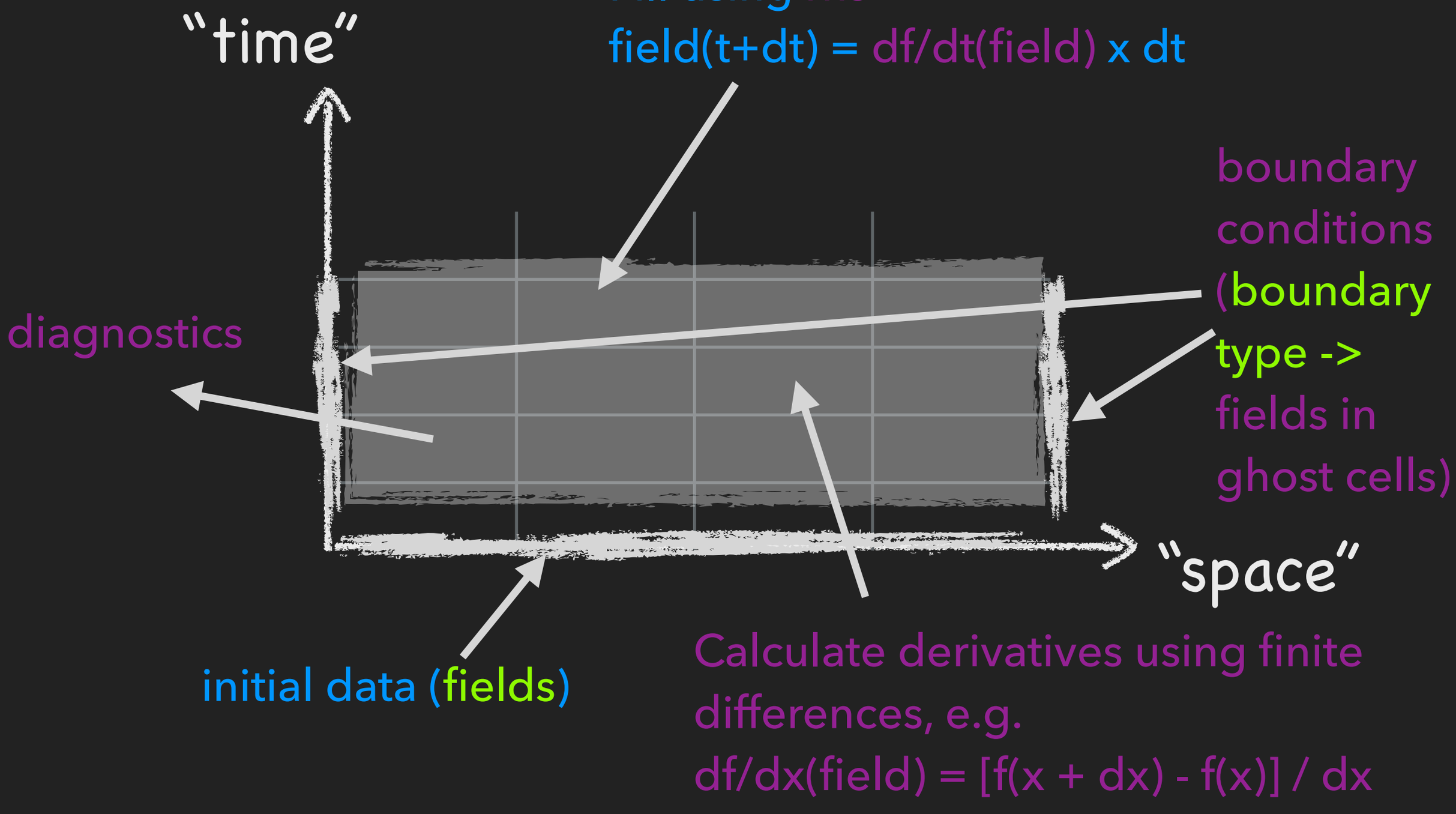
THREE LEVELS : CHOMBO / GRCHOMBO / BINARYBH

- Chombo - overall program flow relevant to any initial value problem - AMR, AMRLevel, ChomboParameters

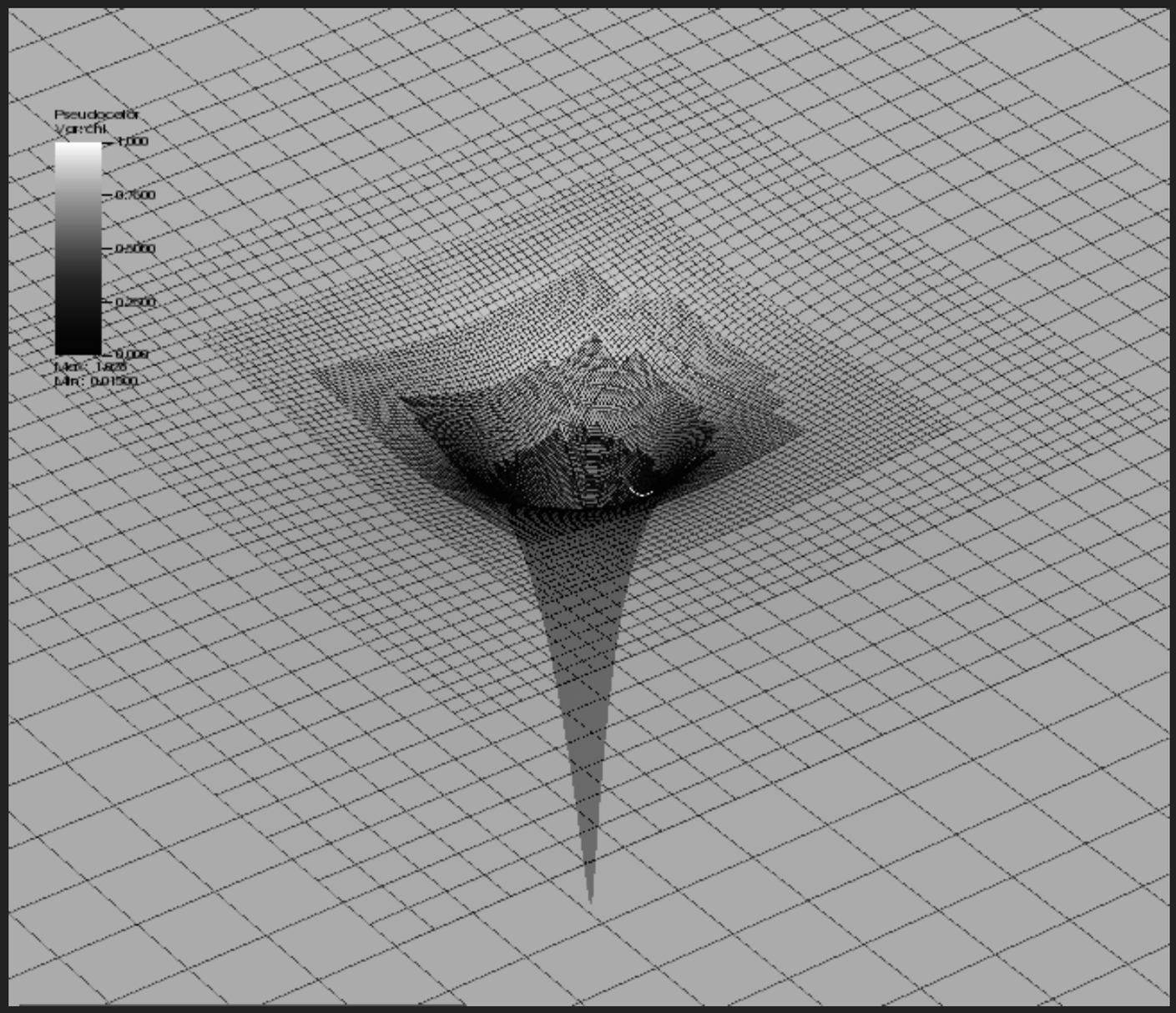
- GRChombo - specific physics actions common to most GR problems - GRAMR, GRAMRLevel, SimulationParametersBase

- BinaryBH - specific actions relevant to the Binary BH example - BHAMR, BinaryBHLevel, SimulationParameters

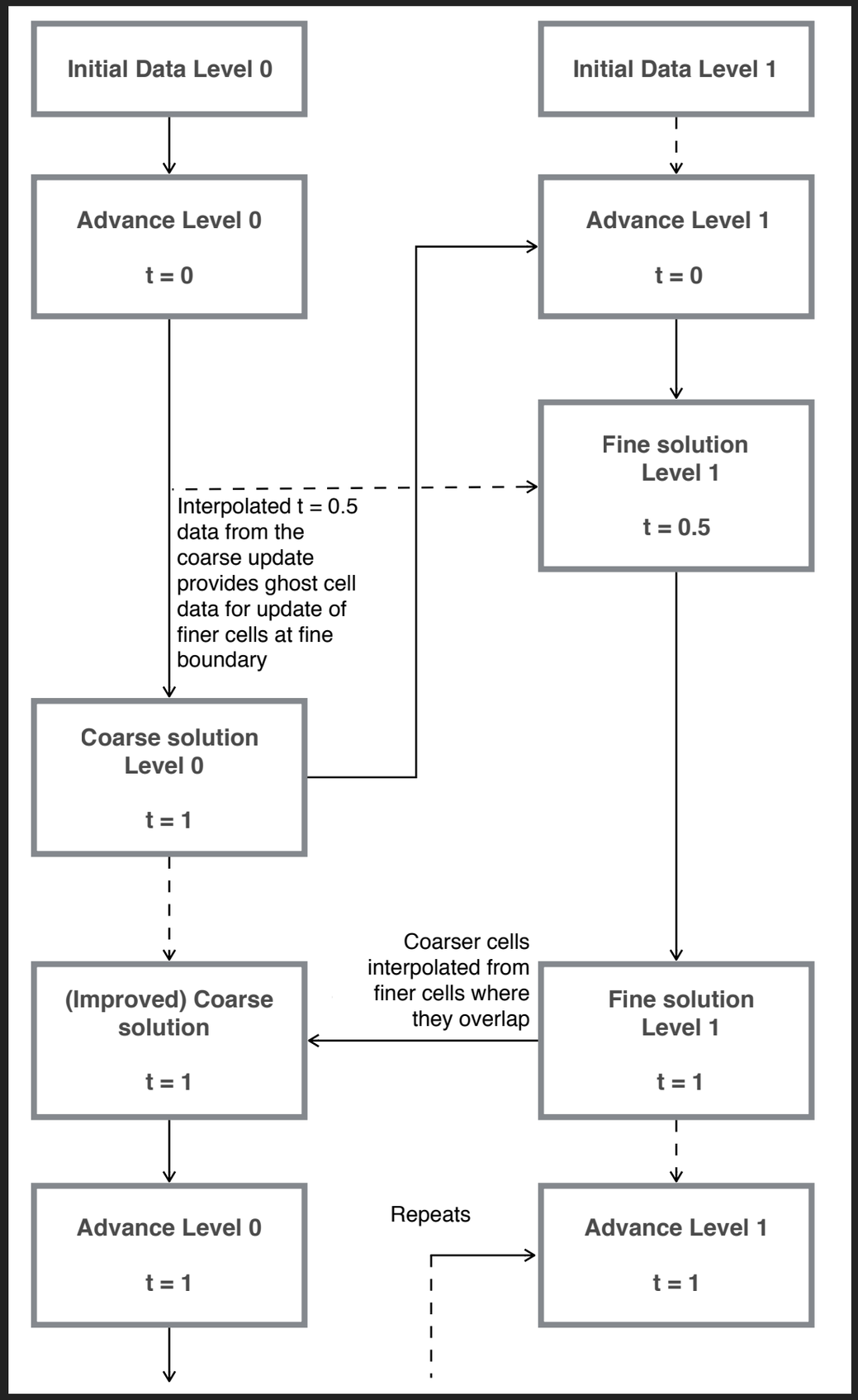
CHOMBO / GRCHOMBO / BINARYBH



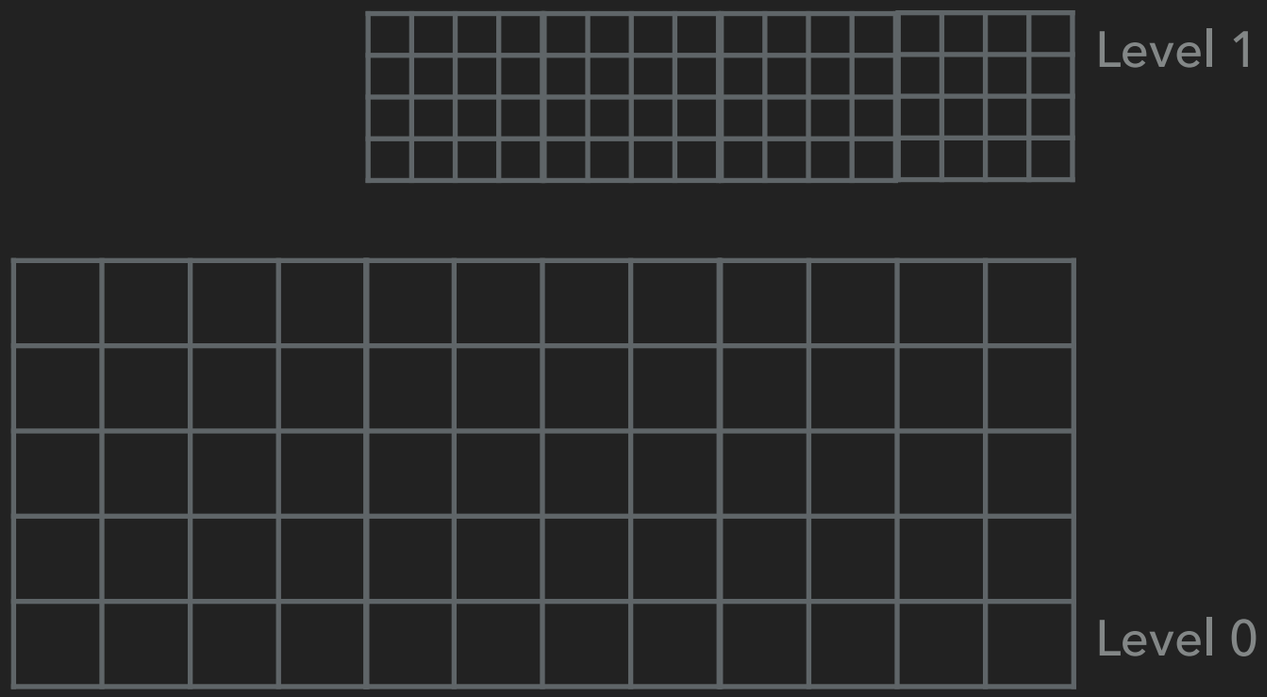
CHOMBO DEALS WITH THE ADAPTIVE MESH REFINEMENT (AMR)

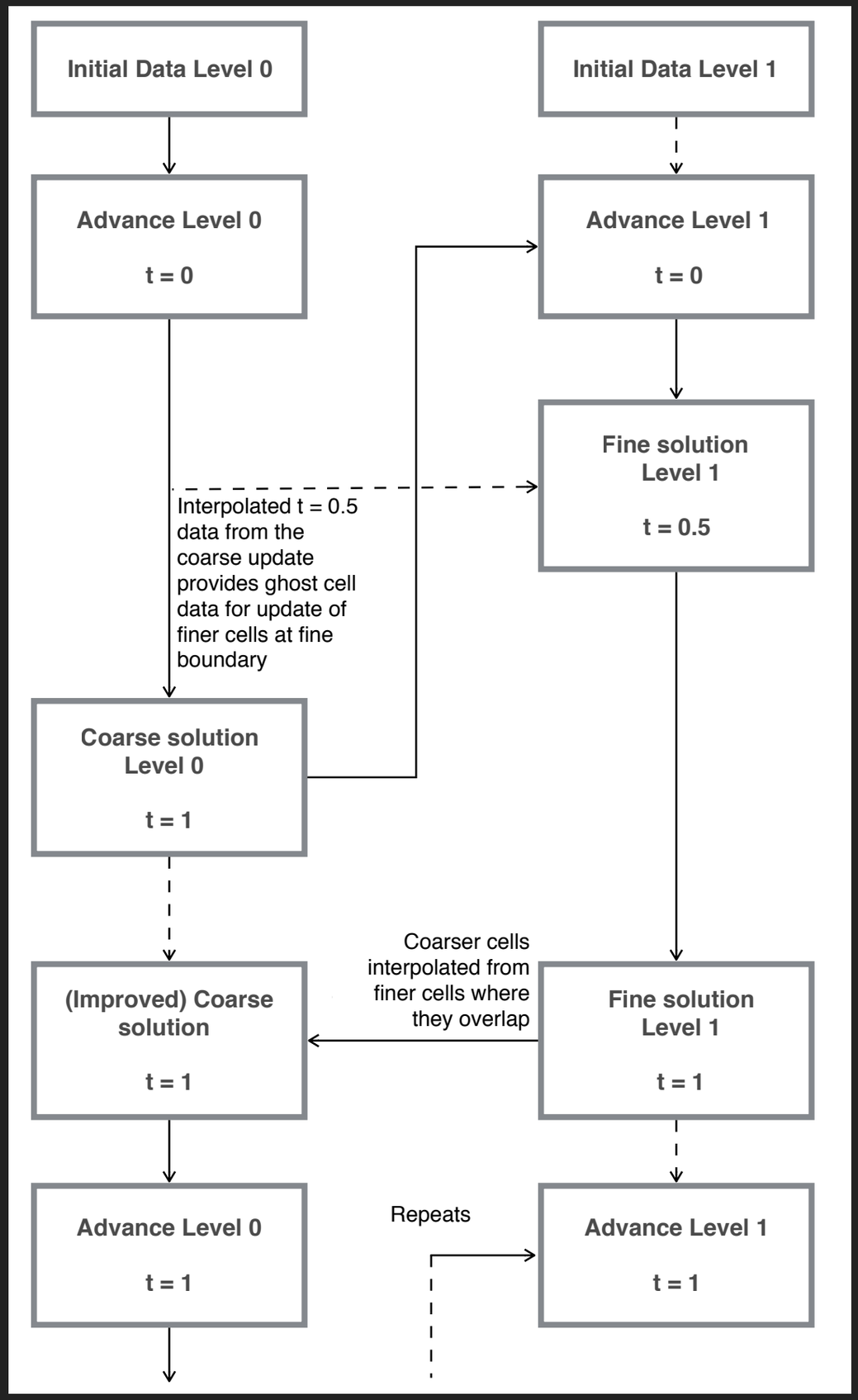


AMR TIME STEPPING



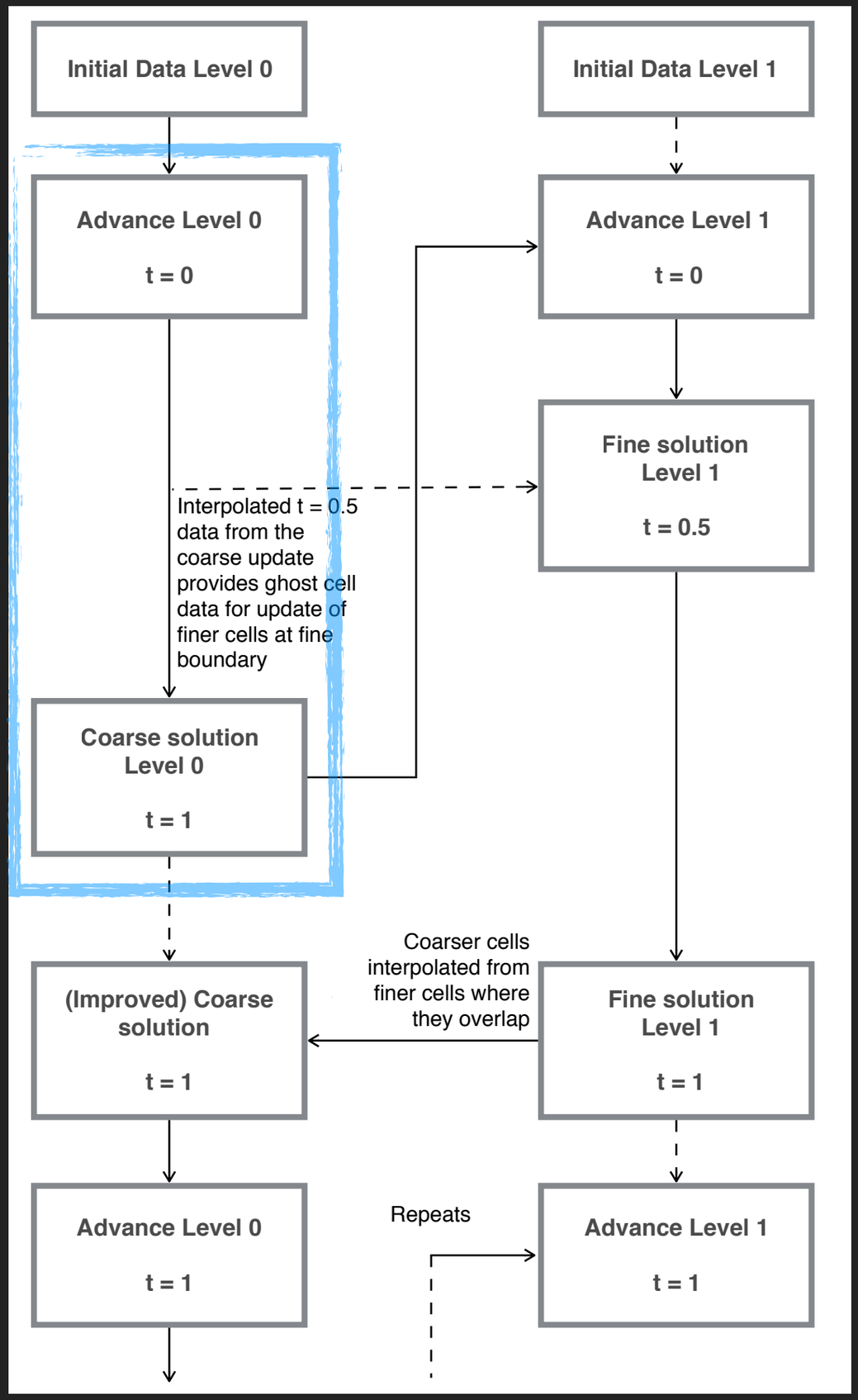
AMR TIME STEPPING





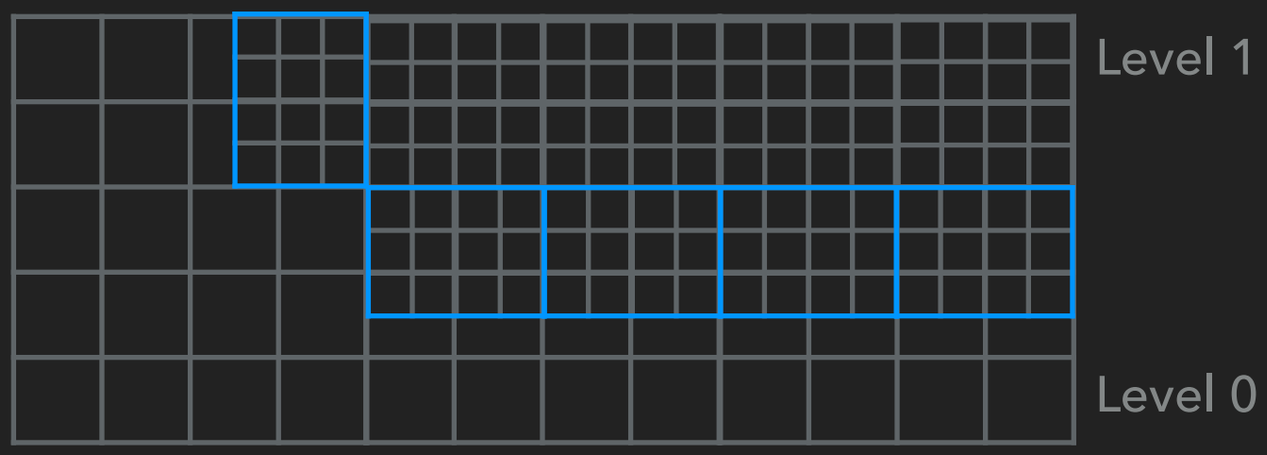
AMR TIME STEPPING

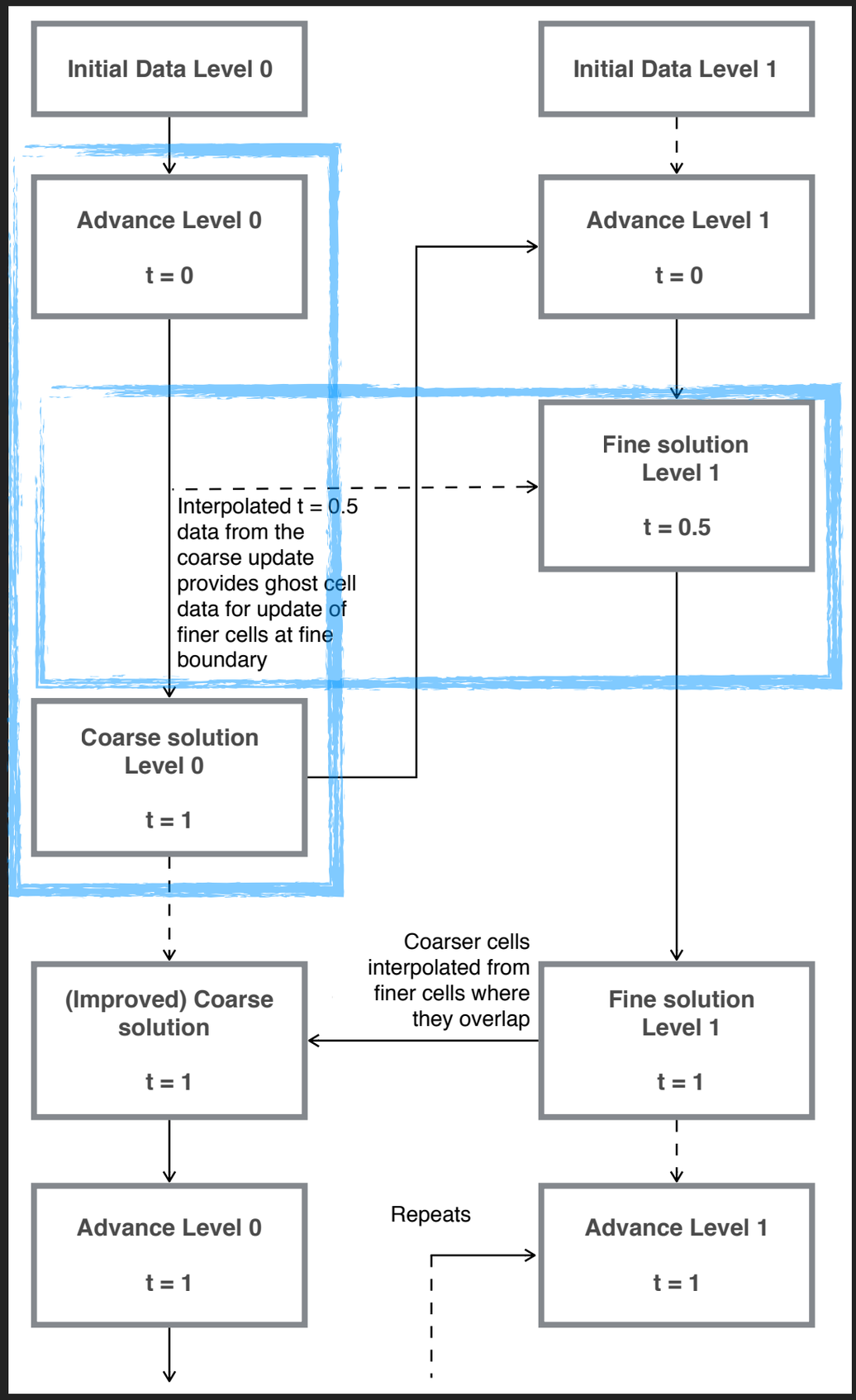
- Each step is not really a single step but a series of Runge Kutta (RK4) substeps



AMR TIME STEPPING

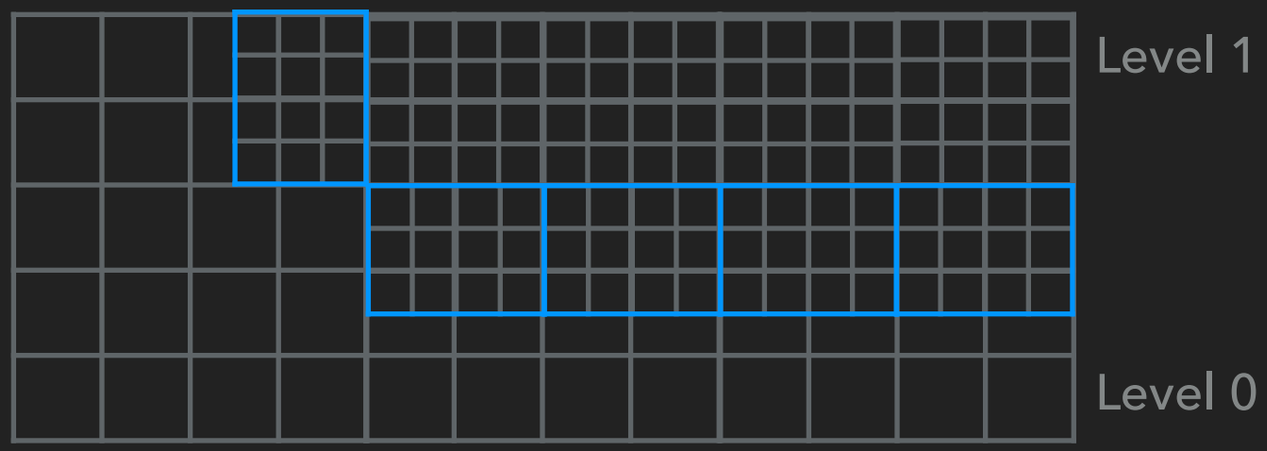
- Each step is not really a single step but a series of Runge Kutta (RK4) substeps
- Data from coarser level is interpolated in both space and time to fill finer level ghost cells at level boundaries

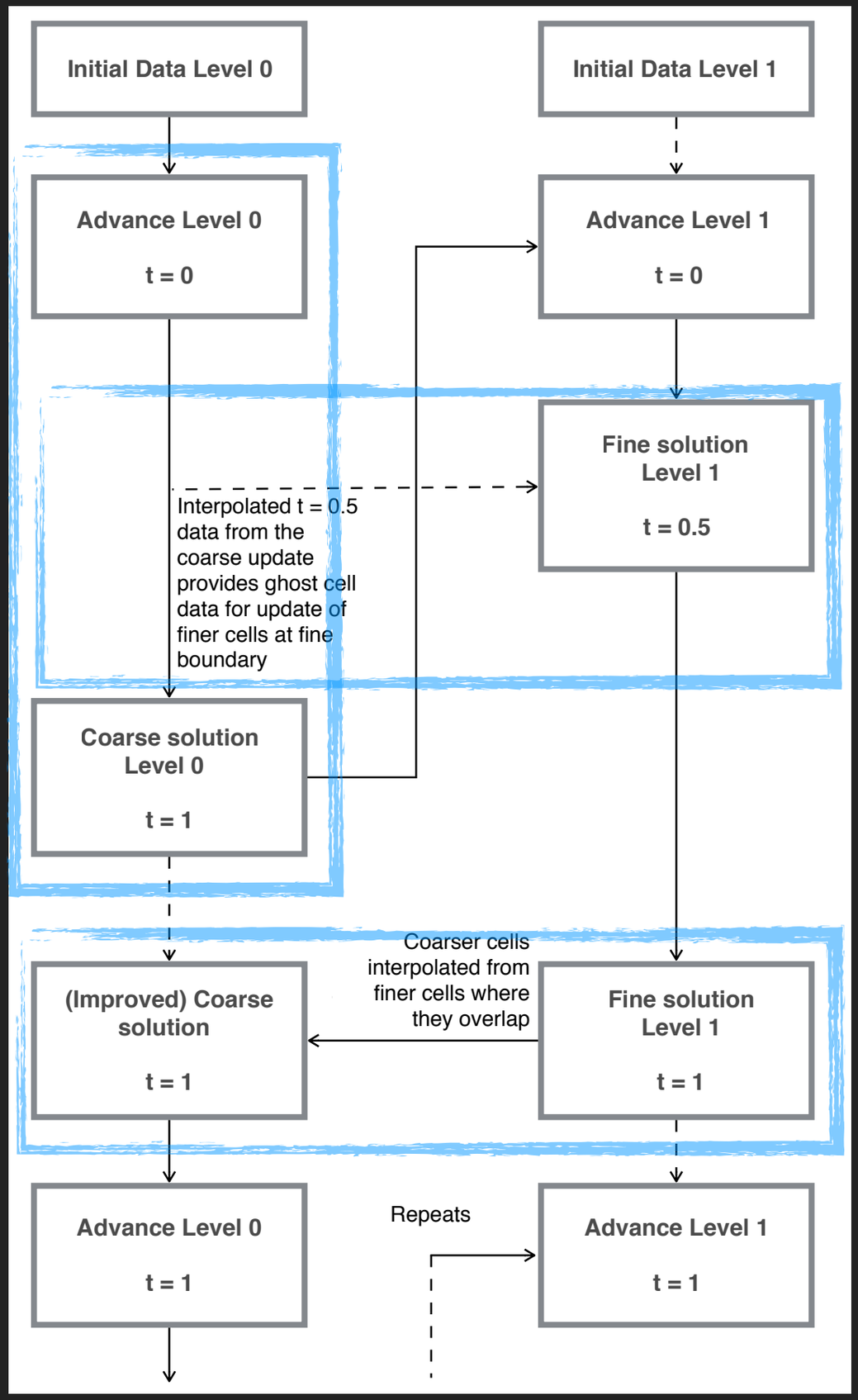




AMR TIME STEPPING

- Each step is not really a single step but a series of Runge Kutta (RK4) substeps
- Data from coarser level is interpolated in both space and time to fill finer level ghost cells at level boundaries
- Level 0 is not finalised until Level 1 is => coarser levels have to wait for finer ones to end, so each level is processed in serial





WHERE ARE THE KEY CHOMBO FILES?

GRChombo / Chombo

Watch 10 | Star 3 | Fork 7

Code | Issues 0 | Pull requests 0 | Actions | Projects 0 | Security | Insights | Settings

Branch: master ▾ Chombo / lib / src / AMRTimeDependent / | Create new file | Upload files | Find file | History

mirenradia Change checkpoint writing default on stop — Latest commit 916f1d5 4 days ago

..		
multidim	Initial commit of Chombo-3.2	2 years ago
AMR.H	Add hook in AMR::run to allow evolution stop	last month
AMR.cpp	Change checkpoint writing default on stop	4 days ago
AMRLevel.H	Change checkpoint writing default on stop	4 days ago
AMRLevel.cpp	Updated lib/src/AMRTimeDependent, lib/src/AMRTools, lib/src/BaseTools...	11 months ago
AMRLevelFactory.H	Initial commit of Chombo-3.2	2 years ago
ARK4.H	Initial commit of Chombo-3.2	2 years ago
ARK4DenseOutput.H	Initial commit of Chombo-3.2	2 years ago

WHERE ARE THE KEY GRCHOMBO FILES?

GRChombo / **GRChombo**

Branch: **master** **GRChombo** / Source / **GRChomboCore** / Create new file | Upload files | Find file | History

KAClough and **mirenradia** Improve the params for the binary merger and add puncture tracking — Latest commit `b8d4406` on 7 Feb

..		
BHAMR.hpp	Improve the params for the binary merger and add puncture tracking	13 days ago
BoundaryConditions.cpp	Make periodic BCs override Sommerfeld BCs	5 months ago
BoundaryConditions.hpp	Break of function for imposing boundary conditions	12 months ago
ChomboParameters.hpp	Improve the params for the binary merger and add puncture tracking	13 days ago
DefaultLevelFactory.hpp	Added remaining GRChomboCore files. Includes:	2 years ago
GRAMR.hpp	Improve the params for the binary merger and add puncture tracking	13 days ago
GRAMRLevel.cpp	Make checkpoint reading not redefine m_state_new	6 months ago
GRAMRLevel.hpp	Added postRegrid function to GRAMRLevel to get m_restart_time from co...	10 months ago
GRLevelData.cpp	Added remaining GRChomboCore files. Includes:	2 years ago
GRLevelData.hpp	Added remaining GRChomboCore files. Includes:	2 years ago
SetupFunctions.hpp	Make disabling Chombo MT more friendly	7 months ago
SimulationParametersBase.hpp	Improve the params for the binary merger and add puncture tracking	13 days ago

WHERE ARE THE KEY GRCHOMBO FILES?

GRChombo / **GRChombo**

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KAClough and **mirenradia** Improve the params for the binary merger and add puncture tracking — Latest commit `b8d4406` on 7 Feb

..

BHAMR.hpp	Improve the params for the binary merger and add puncture tracking	13 days ago
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ChomboParameters.hpp	Improve the params for the binary merger and add puncture tracking	13 days ago
[illegible].hpp	Added remaining GRChomboCore files. Includes:	2 years ago
GRAMR.hpp	Improve the params for the binary merger and add puncture tracking	13 days ago
GRAMRLevel.cpp	Make checkpoint reading not redefine m_state_new	6 months ago
GRAMRLevel.hpp	Added postRegrid function to GRAMRLevel to get m_restart_time from co...	10 months ago
GRLevelData.cpp	Added remaining GRChomboCore files. Includes:	2 years ago
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WHERE ARE THE KEY GRCHOMBO FILES?

GRChombo / **GRChombo**

Branch: **master** ▾ **GRChombo** / Source / **GRChomboCore** / Create new file | Upload files | Find file | History

KAClough and **mirenradia** Improve the params for the binary merger and add puncture tracking — Latest commit `b8d4406` on 7 Feb

BHAMR.hpp	Improve the params for the binary merger and add puncture tracking	13 days ago
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GRAMRLevel.hpp	Added postRegrid function to GRAMRLevel to get m_restart_time from co...	10 months ago
GRLevelData.cpp	Added remaining GRChomboCore files. Includes:	2 years ago
GRLevelData.hpp	Added remaining GRChomboCore files. Includes:	2 years ago
SetupFunctions.hpp	Make disabling Chombo MT more friendly	7 months ago
[illegible].hpp	Improve the params for the binary merger and add puncture tracking	13 days ago

WHERE ARE THE KEY BINARYBH FILES?

GRChombo / GRChombo

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Code | Issues 2 | Pull requests 4 | Actions | Projects 0 | Wiki | Security | Insights | Settings

Branch: master ▾ GRChombo / Examples / BinaryBH / | Create new file | Upload files | Find file | History

mirenradia Make all examples use formulation parameter ··· ✓ Latest commit 9be2d07 12 days ago

..

BinaryBHLevel.cpp	Make all examples use formulation parameter	12 days ago
BinaryBHLevel.hpp	Improve the params for the binary merger and add puncture tracking	14 days ago
GNUmakefile	Run dos2unix and update .gitignore	3 months ago
Main_BinaryBH.cpp	Improve the params for the binary merger and add puncture tracking	14 days ago
SimulationParameters.hpp	Add params for puncture level	14 days ago
UserVariables.hpp	Amend example files	2 years ago
params.txt	Add params for puncture level	14 days ago
params_expensive.txt	Added parameters for choosing extraction modes and whether to write t...	9 months ago
params_very_cheap.txt	Allow plot files to be turned off	12 months ago

WHERE ARE THE KEY BINARYBH FILES?

GRChombo / GRChombo

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Branch: master ▾ GRChombo / Source / InitialConditions / BlackHoles / | Create new file | Upload files | Find file | History

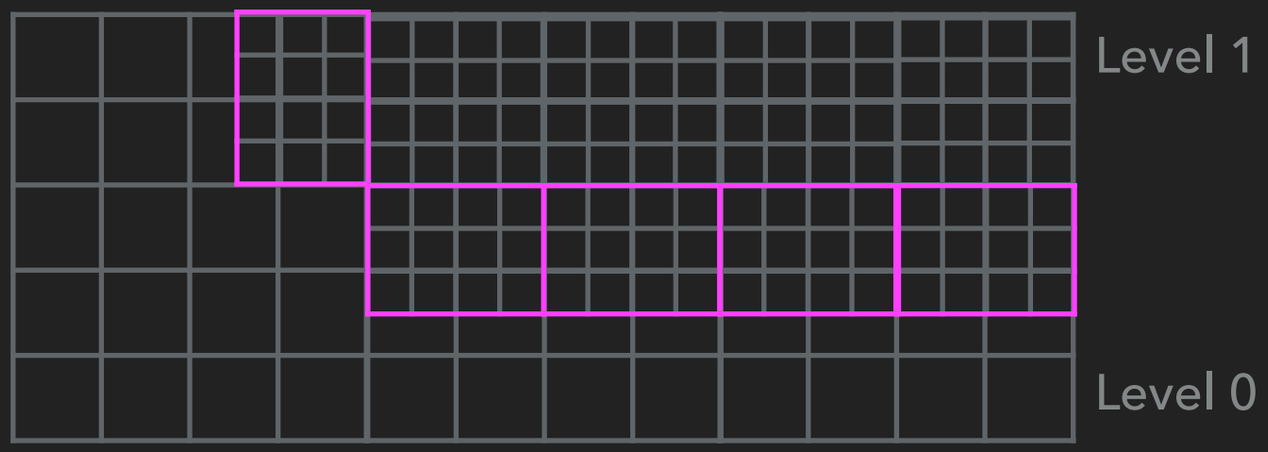
KAClough Separating out vars and tidy up comments — Latest commit aaafb6e on 12 Feb 2018

..		
BinaryBH.hpp	Adding the binary black hole initial conditions.	2 years ago
BinaryBH.impl.hpp	Separating out vars and tidy up comments	2 years ago
BoostedBH.hpp	Adding the binary black hole initial conditions.	2 years ago
BoostedBH.impl.hpp	Adding the binary black hole initial conditions.	2 years ago
KerrBH.hpp	Separating out vars and tidy up comments	2 years ago
KerrBH.impl.hpp	Separating out vars and tidy up comments	2 years ago

NB: These initial conditions are in “Source” as they are likely to be used for many examples ***without modification***. If you are using something very problem specific, you may want to put it in the Example folder.

STRUCTURE OF AMR

- Does setup (for restart or using initial data) and runs evolution
- Knows about all of the levels, each function generally cycles through each level from coarse to fine
- Contains hooks for physics class actions (occurring in GRAMRLevel / BinaryBHLevel)



E.G. AMR::RUN() DOES THE EVOLUTION

```
769  //--------------------------------------------------------------------
770  // go baby go
771  void AMR::run(Real a_max_time, int a_max_step)
772  {
773    CH_TIME("AMR::run");
774
775    CH_assert(isDefined());
776    CH_assert(isSetUp());
777
778    if (m_verbosity >= 3)
779      {
780        pout() << "AMR::coarseTimeStep:" << endl;
781        pout() << "max_time = " << a_max_time << endl;
782        pout() << "max_step = " << a_max_step << endl;
783      }
784
```

This function runs the evolution, after the amr object has been defined and set up (which happens in the Main_BinaryBH.cpp file)

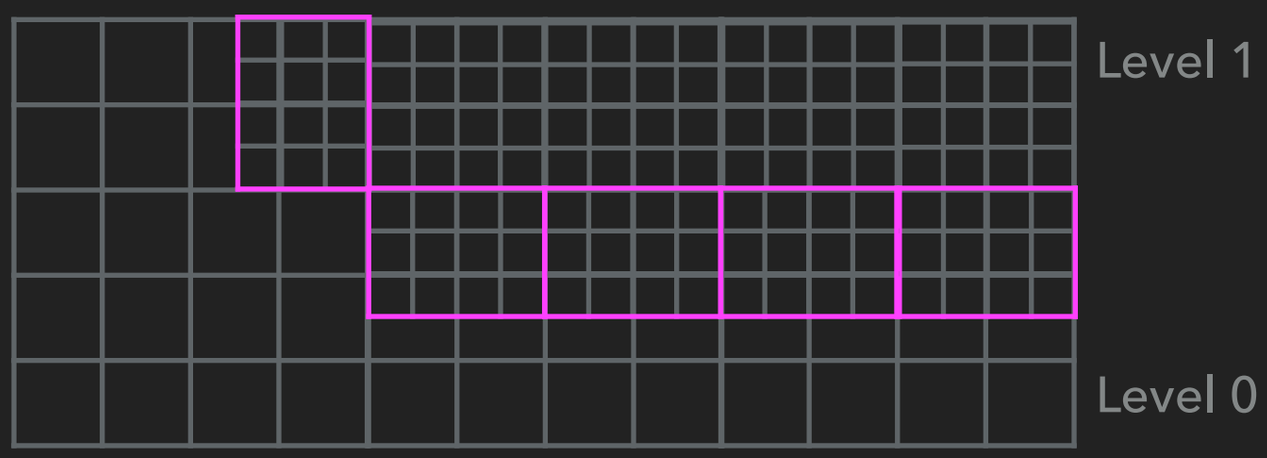
```
1810    // write physics class header data
1811    m_amrlevels[0]->writePlotHeader(handle);
1812
1813    // write physics class per-level data
1814    for (int level = 0; level <= m_finest_level; ++level)
1815      {
1816        m_amrlevels[level]->prePlotLevel();
1817        m_amrlevels[level]->writePlotLevel(handle);
1818      }
1819
```

Call the same function on each AMRLevel in turn

This is a hook we added to manipulate data pre plots

STRUCTURE OF GRAMR

- Inherits all functionality from AMR
- Adds in our GR specific tools, e.g. AMRInterpolator*
- Only contains things that happen globally across the grid, so actually not that much. Most actions are local to a level.



(*OK, so this is not GR specific, but it did not exist in Chombo so we built it, and now it lives in GRChombo because we don’t want to hack the Chombo code too much.)

GRAMR CLASS

```
21  class GRAMR : public AMR
22  {
23    private:
24      using Clock = std::chrono::steady_clock;
25      using Hours = std::chrono::duration<double, std::ratio<3600, 1>>;
26      std::chrono::time_point<Clock> start_time = Clock::now();
27
28    public:
29      AMRInterpolator<Lagrange<4>> *m_interpolator; //!< The interpolator pointer
30
31      GRAMR() { m_interpolator = nullptr; }
32
33      auto get_walltime()
34      {
35          auto now = Clock::now();
36          auto duration = std::chrono::duration_cast<Hours>(now - start_time);
37
38          return duration.count();
39      }
40
41      // Called after AMR object set up
42      void set_interpolator(AMRInterpolator<Lagrange<4>> *a_interpolator)
43      {
44          m_interpolator = a_interpolator;
45      }
46  };
```

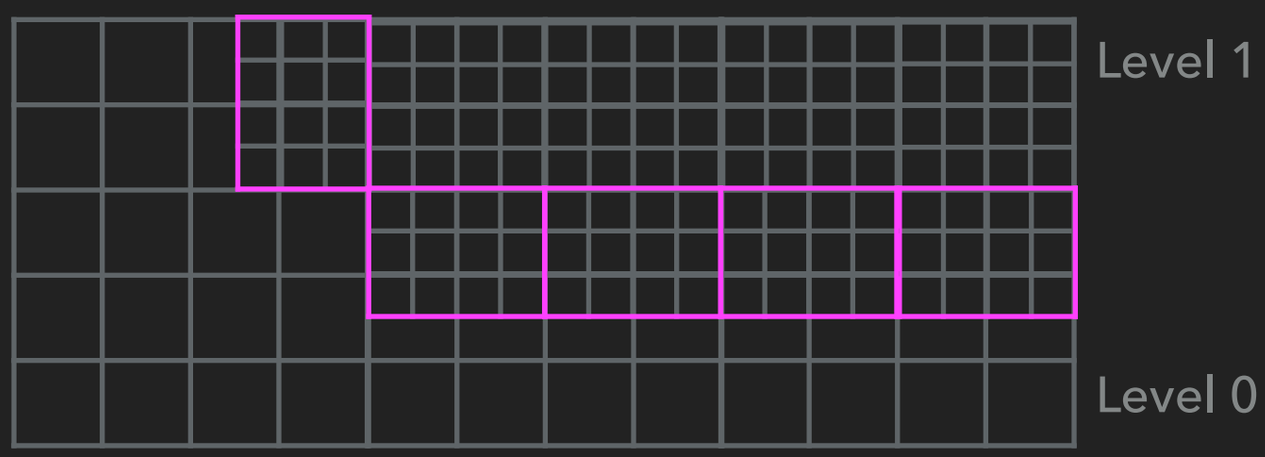
Inheritance of AMR functions

The AMR interpolator and a function to set it

That's it!

STRUCTURE OF BHAMR

- Inherits all functionality from GRAMR
- Adds in BBH specific tools, e.g. Puncture Tracking
- Again not that long!



STRUCTURE OF BHAMR

```
20  class BHAMR : public GRAMR
21  {
22    private:
23      // the info for the puncture tracks
24      int m_num_punctures;
25      std::vector<std::array<double, CH_SPACEDIM>> m_puncture_coords;
26      std::vector<std::array<double, CH_SPACEDIM>> m_puncture_shift;
27
28    public:
29      BHAMR()
30      {
31          m_num_punctures = 2; // default to 2 for now
32          m_puncture_coords.resize(m_num_punctures);
33          m_puncture_shift.resize(m_num_punctures);
34      }
35
36      // function to set punctures
37      void set_puncture_data(
38          std::vector<std::array<double, CH_SPACEDIM>> &a_puncture_coords,
39          std::vector<std::array<double, CH_SPACEDIM>> &a_puncture_shift)
40      {
41          m_puncture_coords = a_puncture_coords;
42          m_puncture_shift = a_puncture_shift;
43      }
44
45      // function to get punctures
46      const std::vector<std::array<double, CH_SPACEDIM>>
47      get_puncture_coords() const
```

Inheritance of GRAMR functions (and so also AMR)

BH puncture members and functions

ALL THIS COMES TOGETHER IN MAIN_BINARYBH.CPP

```
// The line below selects the problem that is simulated
// (To simulate a different problem, define a new child of AMRLevel
// and an associated LevelFactory)
BHAMR gr_amr;
DefaultLevelFactory<BinaryBHLevel> binary_bh_level_fact(gr_amr, sim_params);
setupAMRObject(gr_amr, binary_bh_level_fact);

// call this after amr object setup so grids known
// and need it to stay in scope throughout run
AMRInterpolator<Lagrange<4>> interpolator(
    gr_amr, sim_params.origin, sim_params.dx, sim_params.verbosity);
gr_amr.set_interpolator(&interpolator);

using Clock = std::chrono::steady_clock;
using Minutes = std::chrono::duration<double, std::ratio<60, 1>>;

std::chrono::time_point<Clock> start_time = Clock::now();

gr_amr.run(sim_params.stop_time, sim_params.max_steps);

auto now = Clock::now();
auto duration = std::chrono::duration_cast<Minutes>(now - start_time);
pout() << "Total simulation time (mins): " << duration.count() << ".\n";

gr_amr.conclude();
```

Make a BHAMR object

Setup using AMR functions

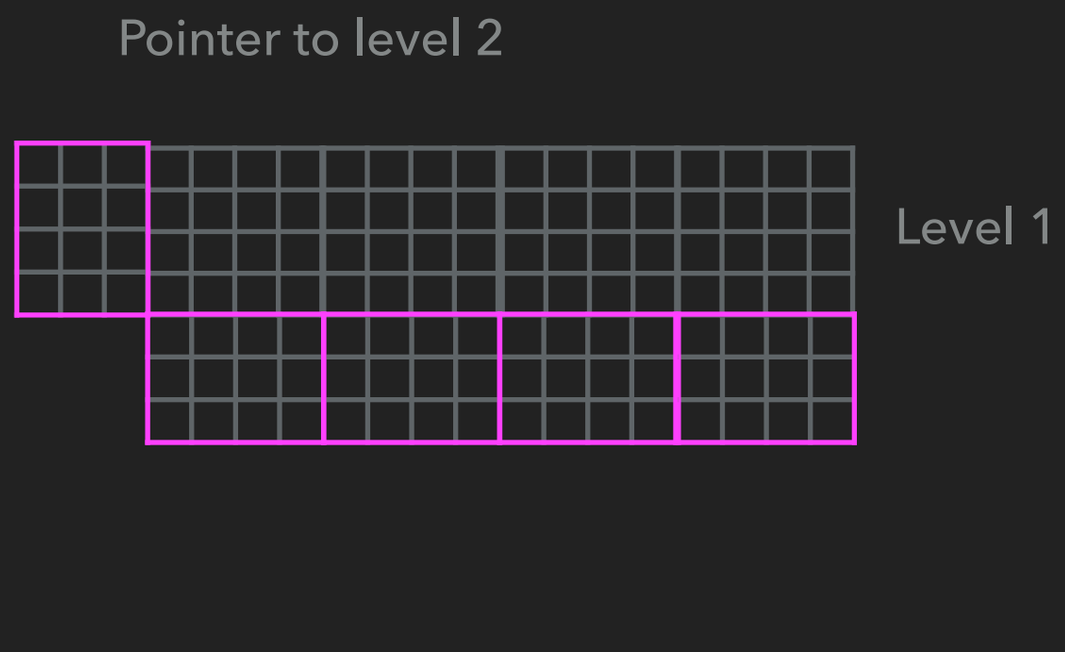
Setup interpolator which lives in GRAMR

AMR run function

AMR conclude function

STRUCTURE OF AMRLEVEL

- Knows about its own level data, and has a pointer to the coarser and finer levels above and below it
- Abstract base class to be overwritten by a “physics class” i.e. GRAMRLevel / BinaryBHLevel



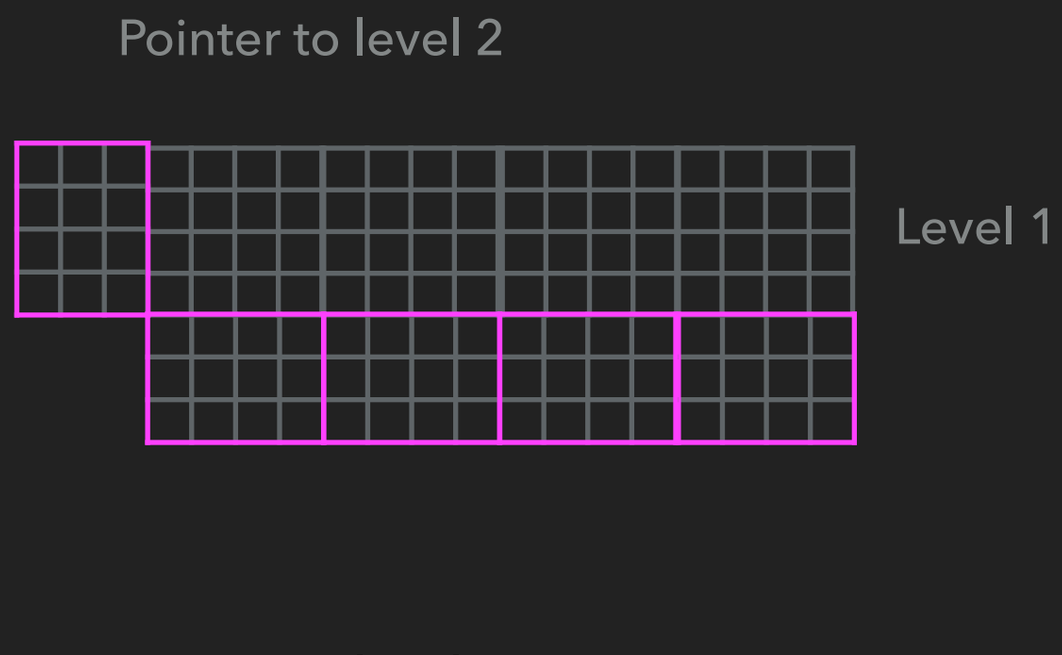
STRUCTURE OF AMRLEVEL

```
140     /**
141        Things to do after advancing this level by one time step.
142
143        This is a pure virtual function and  MUST be defined in the derived
144        class.
145
146     */
147     virtual
148       void postTimeStep() = 0;
149
150     ///
151     /**
152        Creates tagged cells for dynamic mesh refinement.
153
154        This is a pure virtual function and  MUST be defined in the derived
155        class.
156
157     */
158     virtual
159       void tagCells(IntVectSet& a_tags) = 0;
160
161     ///
162     /**
163        Creates tagged cells for mesh refinement at initialization.
164
165        This is a pure virtual function and MUST be defined in the derived
166        class.
```

Virtual functions which must be defined in the physics class (ie GRAMRLevel / BinaryBHLevel)

STRUCTURE OF GRAMRLEVEL

- Inherits from AMRLevel and overwrites virtual functions where these are common to most GR simulations
- Contains hooks for example specific actions (occurring in BinaryBHLevel, prefixed by “specific”)



STRUCTURE OF GRAMRLEVEL

```
163  // things to do after a timestep
164  void GRAMRLevel::postTimeStep()
165  {
166      if (m_verbosity)
167          pout() << "GRAMRLevel::postTimeStep " << m_level << endl;
168
169      if (m_finer_level_ptr != nullptr)
170      {
171          GRAMRLevel *finer_gr_amr_level_ptr = gr_cast(m_finer_level_ptr);
172          finer_gr_amr_level_ptr->m_coarse_average.averageToCoarse(
173              m_state_new, finer_gr_amr_level_ptr->m_state_new);
174          // Synchronise times to avoid floating point errors for finer levels
175          finer_gr_amr_level_ptr->time(m_time);
176      }
177
178      specificPostTimeStep();
179
180      // enforce symmetric BCs - this is required after the averaging
181      // and postentially after specificPostTimeStep actions
182      fillBdyGhosts(m_state_new);
183
184      if (m_verbosity)
185          pout() << "GRAMRLevel::postTimeStep " << m_level << " finished" << endl;
186  }
187
188  // create tags
189  void GRAMRLevel::tagCells(IntVectSet &a_tags)
190  {
```

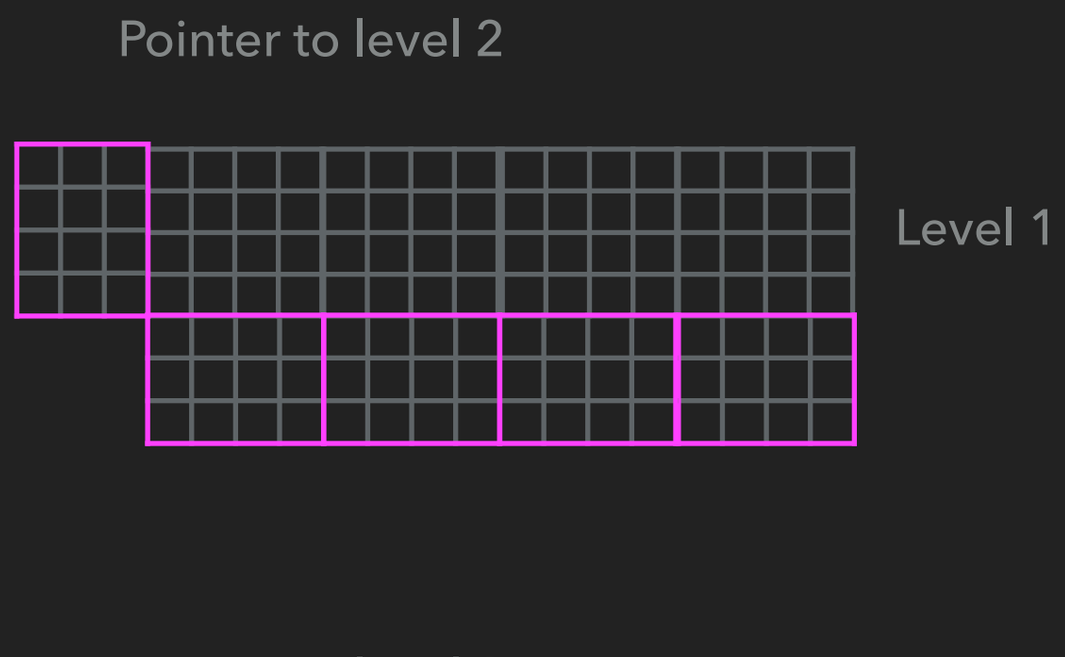
Overrrides the virtual function in AMRLevel

Communication with finer/coarser level via pointers, e.g. here for the overwriting of underlying coarser cells

Hook for example specific actions e.g. in BinaryBHLevel

STRUCTURE OF BINARYBHLEVEL

- Inherits all functionality from GRAMRLevel, overwrites virtual functions where these are specific to BinaryBH example
- Adds in required BBH specific functions via the hooks like specificPostTimeStep()



STRUCTURE OF BINARYBHLEVEL

```
138  void BinaryBHLevel::specificPostTimeStep()
139  {
140      CH_TIME("BinaryBHLevel::specificPostTimeStep");
141      if (m_p.activate_extraction == 1)
142      {
143          // Populate the Weyl Scalar values on the grid
144          fillAllGhosts();
145          BoxLoops::loop(Weyl4(m_p.extraction_params.extraction_center, m_dx),
146                         m_state_new, m_state_new, EXCLUDE_GHOST_CELLS);
147
148          // Do the extraction on the min extraction level
149          if (m_level == m_p.extraction_params.min_extraction_level)
150          {
151              CH_TIME("WeylExtraction");
152              // Now refresh the interpolator and do the interpolation
153              m_gr_amr.m_interpolator->refresh();
154              WeylExtraction my_extraction(m_p.extraction_params, m_dt, m_time,
155                                           m_restart_time);
156              my_extraction.execute_query(m_gr_amr.m_interpolator);
157          }
158      }
159
160      // do puncture tracking on requested level
161      if (m_p.track_punctures == 1 && m_level == m_p.puncture_tracking_level)
162      {
163          CH_TIME("PunctureTracking");
164          // only do the write out for every coarsest level timestep
```

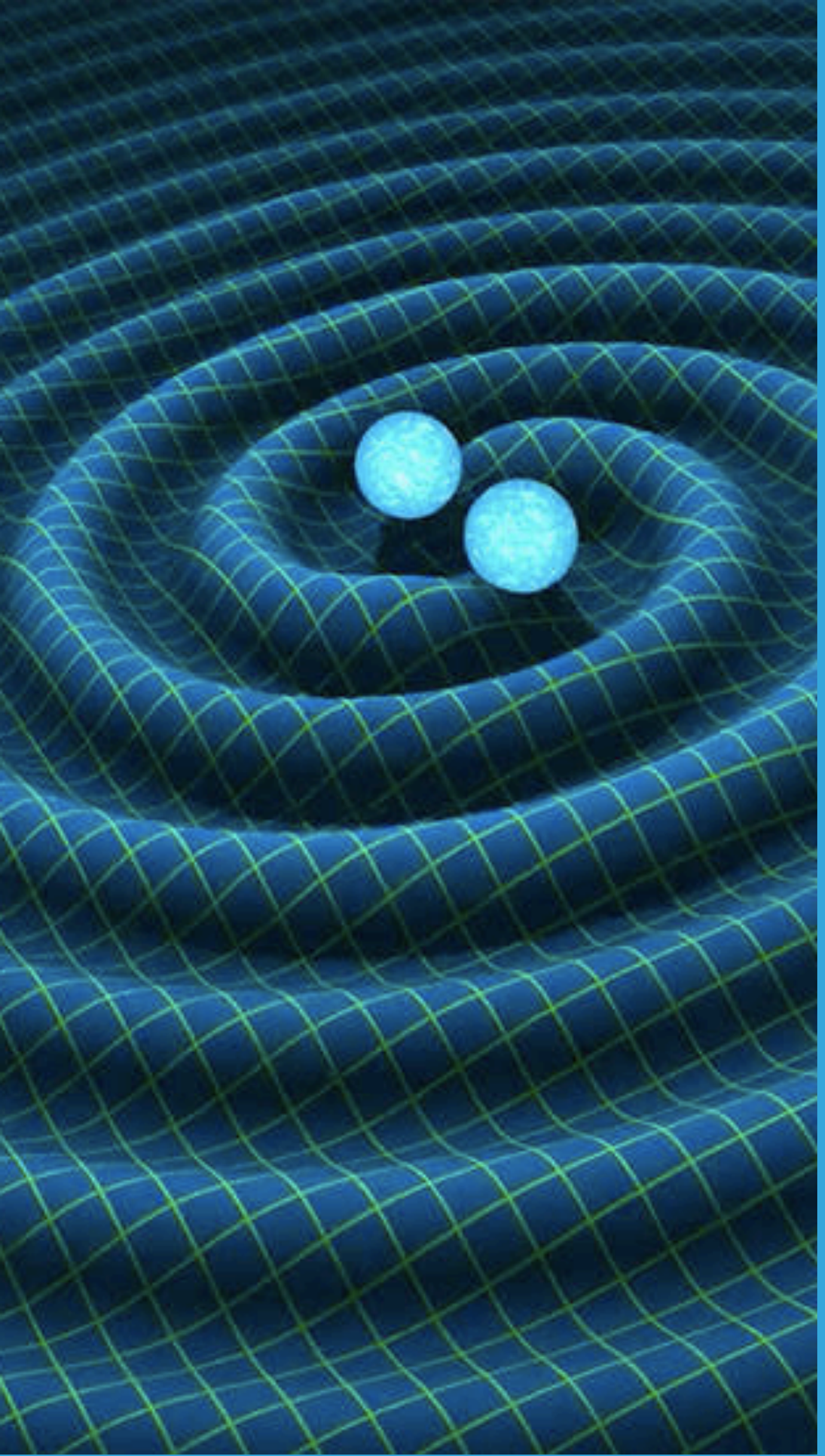
Here is the hook we saw in GRAMRLevel!

After each timestep calculate the Weyl scalar (happens on all levels)

m_level tells us which level we are
so conditional on this restricts action to that level

KEY FUNCTIONS THAT WE SPECIFY IN BHBINARYLEVEL

function	required / optional /advised	Comment
initialdata()	required	define metric on initial grid
specificAdvance()	required	happens in RK4 substeps
postRestart()	optional	done after checkpoint restart
preCheckpointLevel()	optional	before output checkpoint
prePlotLevel()	optional	before output plot file
specificWritePlotHeader()	required for plot files	specify plot file variables
specificEvalRHS()	required	happens in RK4 substeps
specificUpdateODE()	advised	happens in RK4 substeps
computeTaggingCriterion()	required for AMR	criterion for refinement
specificPostTimestep()	optional	after level completes dt update



QUESTIONS?